Cisdimensional portal - place two portals that work for yourself, teammates, enemies, and projectiles

Transdimensional portal - portal that teleports you to another dimension (small box); useful for recovery, big move evasion, etc. but still works for enemies and projectiles.

Altdimensional portal – see https://www.youtube.com/watch?v=3c1telTrgYM

Basically hyper beam

Electrosphere

Basically ice shards around your head

Eruption - split the earth; after one second, magma erupts causing major damage; combo’d with fire rake

Silence - Void move that removes one buff

Purge - Light move that removes two debuffs

Cleanse - Water move that removes all debuffs

Spell Steal – Magic move that steals one buff

Maxwell’s 1st -- 4th Equations: Electric; somehow reflect actual equations

Maxwell’s 5th Equation: Light

Full Spectrum: Light

Rainbow!: Light

Obedient Flame: Fire

Black Time: Void

Morbid Hunger: Void; At half health or less, consume a friendly Monster to gain its stats and heal by its health.

Kugelblitz: Light+Void (look it up)

If “dual type” move, make two projectiles that deal alternating types of damage